

# Multi-scale Multi-physics simulations and toward the next step on the Earth Simulator



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世界の年平均気温の変化(1891~2008年)

観測機器によって得られた資料にもとづく、1891年以後の世界全体の年平均気温の推移を示す。棒グラフは各年の平 均気温の平年差(平年値との差)を示している。太線(青)は平年差の5年移動平均を示し、直線(赤)は平年差の 長期的傾向を直線として表示したものである。平年値は1971~2000年の30年平均値。 出典:気象庁、2009

#### Prof. Toshio Yamagata (JAMSTEC) Indian Ocean Dipole Phenomenon and El Nino Modoki: Recent Discovered Factors Related to Global Warming



As global warming has progressed, the pattern of El Nino/La Nina (indicated in the left upper row, top and bottom, as the large gap in the east-west direction from climatic mean state indicated in the upper row, center) has been accompanied by an increasing number of El Nino Modoki/ La Nina Modoki patterns (the average indicated in the upper row center and the gap from the average indicated in the right upper row top/bottom) as

#### From the brochure of Application Lab of JAMSTEC









#### Multi-Scale Simulator for the Geoenvironment (MSSG)



Results from MSSG on Google Earth



Image © 2008 TerraMetrics

Imanna



°‴Google™

#### Outline of MSSG

	MSSG-A	MSSG-O	
	Non-hydrostatic AGCM	Non-hydrostatic /hydrostatic OGCM	
governing eqs.	Fully compressive N-S eqs.	incompressive N-S eqs.	
grid system	Yin-Yang grid (overlapped 2 lat-lon)	Yin-Yang grid (overlapped 2 lat-lon)	
discritization space	Arakawa-C grid (horizontal), Z* (vertical)	Arakawa-C grid (horizontal), Z* (vertical)	
time	3 <sup>rd</sup> /4 <sup>th</sup> Runge-Kutta	3 <sup>rd</sup> /4 <sup>th</sup> Runge-Kutta	
adv. schemes	5 <sup>th</sup> flux form, WAF, CIP-CSLR	5 <sup>th</sup> flux form	
non-adv. schemes	4 <sup>th</sup> flux form	4 <sup>th</sup> flux form	
sound wave	HEVI, HIVI	Implicit methods (2D, 3D)	
microphysics	Bulk method (Qc,Qr,Qi,Qs,Qg)/ hybrid-Bin method	-	
turbulence model	static Smagorinsky scheme	static Smagorinsky model	
other models	cloud radiation model, backet land model, UCSS urban canopy model	sea-ice model	
parallelization	horizontal 2D decomposition by MPI/ vertical decomposition by micro-task	horizontal 2D decomposition by MPI/ vertical decomposition by micro-task	

## **Multi-scale Multi-physics simulations**



## Increasing averaged temperature in Urban in Tokyo, during 100 yeas



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#### Heavy Rain in Tokyo Urban Area



#### Hindcast Simulation with Urban Canopy Layer Model in MSSG Tokyo Heavy Rain in 2005



Organized/rapid cloud development can not be seen in simulations

#### Impacts of Three Dimensional Radiation Processes to Heat Content in Urban Canyon

Differences of temperature distribution between with 3D radiation process model and without the model.





temperature distribution on walls for East.



temperature distribution on walls for West.



Heat content tends to be stored in lower level in urban canopy layer and its tendency was appeared on walls toward the all direction.

## MSSG-Bin Method (Hybrid-Bin Method)





### **Turbulent Collision Kernel Model**

$$\langle K_c(r_1, r_2) \rangle = 2 \pi R^2 \langle |w_r| \rangle g(R)$$

- *R* : collision radius  $(=r_1+r_2)$
- $/w_r$  : radial relative velocity at contact

g(R) : radial distribution function at contact

$$St = \tau_p / \tau_\eta$$









## Visualized clouds (t = 3T)



## Averaged precipitation over the mountain





#### **Concept of multiple interaction on boundary**



**Outstanding features of Moving Particle Semi-Implicit (: MPS) method** 

- Mesh-free (Lagrange form)
- Applicability to liquid breakup
- Applicability to complicated boundaries

#### (Prof. Satoru Komori, Univ. of Kyoto)



## **System configuration of the Earth Simulator**



- Peak performance per CPU (single core): 102.4GFLOPS
- Number of nodes: 160
- Number of CPUs: 1280
- Total system peak performance: 131TFLOPS
- ADB: Assignable Data Buffer (Software-controllable)

## Computational Cost Breakdown of MSSG-A (3km Run)

• 1280-core ES full system (after performance tuning)

Dominated by dynamics (51%), physics (21%), and water substances (18%)

Processes	Wall-Clock Time (sec)	Cost Ratio (%)	GFLOPS /core
Total	108.2	100.0	33.0
Transport of water substances	19.5	<b>18.0</b>	59.2
Subtotal for Navier-Stokes equations	55.1	50.9	34.4
fast mode terms	32.7	30.2	34.9
slow mode terms	22.4	20.7	33.6
Subtotal for Physical processes	22.7	21.0	18.0
cloud microphysics	14.9	13.8	20.2
surface flux	3.9	3.6	8.2
radiation	1.6	1.5	17.0
land	0.8	0.7	3.0
others	1.5	1.4	29.2
Diagnosis of temperature, velocity, etc	4.5	4.2	16.4
MPI communication of prognostic variable	es 5.0	4.6	0.2
Shapiro filter	1.1	1.1	39.5
Others	0.2	0.2	0.0

## **Revised Byte/Flop (RBF)**

#### RBF = AMEM x F /AFLOP

#### AMEM: Actual number of memory accesses

- F: Factor determined by numerical precision
  - F= 8 for double precision
  - F= 4 for single precision

AFLOP: Adjusted total number of floating-point operations

- For arithmetic units having dedicated adders and multipliers AFLOP=Max(ADD, MULTIPLY)x2
- For arithmetic units having fused multipliers and adders

AFLOP=(FMA+(ADD-FMA)+(MULTIPLY-FMA))x2

Here

FMA: Total count of multiply-add operationsADD: Total count of additionsMULTIPLY: Total count of multiplications

## **Characteristics of RBF**

The followings factors are taken into account to give more realistic B/F ratio.

#### 1) Data reusability

- The accesses to reusable data allocated to the cache and/or register are excluded from the counting, giving a realistic estimation
- 2) Degree of exploitation of arithmetic units
  - The difference in the composition ratio of each arithmetic unit and that of each arithmetic operation count in the source code can be incorporated.

Takahashi, Keiko et al., World-highest Resolution Global Atmospheric Model and Its Performance on the Earth Simulator, Proceeding of SC '11 State of the Practice Reports, Doi: 10.1145/2063348.2063376, 2011.

#### **MSSG-A Global Atmospheric Model on the ES2**



Global forecasting with 11km horizontal, 40 vertical layers5 days (120 hours) forecasting $\rightarrow$  5 hours on 48 nodes of ES23 month forecasting $\rightarrow$  2.5 days on 80 nodes (1/2) of ES2

#### **Global Atmosphere Simulation with MSSG-A** 03-08AUG2003, Horizontal resolution: 1.9 km, 32 vertical layers



0 0.010.020.040.060.08 0.1 0.120.140.160.18 0.2 0.4 0.6 0.8 1 3 5 10 20 30

#### **Future Plan and Requirements**

- Multi-scale Multi-physics simulation is ESSENTIAL.
- Coupling Urban-scale to Meso-scale ~ Baisin Phenomena
- Time Evolution of Thermal Turbulence Flow
- 3D Cloud Development
- 3D Radiation Effects to Boundary Layer
- 3D interaction between Atmosphere and Ocean

Different HPC elements are included in Algorithm (DNS), Schemes (3D-Rad.) and Parallelization

"ON DEMAND" Characterized High Performance Computation

Thank you.